

Ein Dosbarthiadau:

Dosbarth Meithrin a Derbyn

Lili Wen Fach - Meithrin, Y Fflint



Miss Guest, Miss Steph a Miss Jones

Glas y Gors - Derbyn, Y Fflint



Mrs Lines, Mrs Hawksworth, Mrs Inskip

Cennin Pedr - Meithrin a Derbyn, Glannau Dyfrdwy



Miss Hughes, Mrs Williams, Miss Trevor, Miss Jones (dydd Iau)

Blwyddyn 1 a 2

Llygad y Dydd - Blwyddyn 1 a 2, Y Fflint



Miss Cordiner, Mrs Reay, Miss Jones (y.p)

Clychau'r Gog - Blwyddyn 1 a 2, Y Fflint



Miss Cooper, Mrs Owen/Miss Messham, Miss Jones (y.p)

Grug - Blwyddyn 1 a 2, Glannau Dyfrdwy



Mrs Salisbury, Miss Hughes (y.p), Mrs Weir

Dyddiadau Pwysig (efallai fyddent yn newid):

15/9 - Diwrnod Owain Glyndŵr

27/9 - Noson wybodaeth (amseroedd i ddilyn)

6/10 - Lluniau ysgol unigol/teuluoedd safle Glannau Dyfrdwy

16/10 - Lluniau ysgol unigol/teuluoedd safle Y Fflint

24/10 - Gwasanaethau Diolchgarwch (amseroedd i ddilyn)

17/11 - Diwrnod Plant mewn Angen

29/11 - Ffair Nadolig safle Y Fflint

30/11 - Ffair Nadolig safle Glannau Dyfrdwy

8/12 - Diwrnod Siwmpwr Nadolig

12/12 - Cyngerdd Nadolig safle Y Fflint

13/12 - Cyngerdd Nadolig safle Y Fflint

13/12 - Cyngerdd Nadolig safle Glannau Dyfrdwy

*Bydd mwy o weithgareddau Nadoligaidd i ddilyn

Ein Thema:

Swyn y Synhwyrau



Byrbryd:

£1 bob wythnos / £39 y flwyddyn
Drwy Gateway.



Ffolderi Darllen:

Mwynhewch ddarllen gartref gyda'ch plentyn i chi cael bod yn rhan bwysig o'u taith darllen.

Bl. 1 a 2 - Yn ôl ac ymlaen yn ddyddiol.

Derbyn - Adref ar bnawn Iau tan ddydd Llun.



Cyfrifon Digidol: Mae gan eich plentyn gyfrif Seesaw, Hwb a TTRockstars.

Gwnewch yn fawr o'r cyfrifon gartref gyda'ch plentyn er mwyn annog dysgu eich plentyn.

Addysg Gorfforol:

Dydd Iau

- Glas y Gors (Derbyn, Y Fflint)

Dydd Gwener

- Grug a Cennin Pedr (Derbyn, Bl.1a2 Glannau Dyfrdwy)
- Llygad y Dydd a Clychau'r Gog (Bl.1 a 2 Y Fflint)

*Gwisg ymarfer corff: crys-t gwyn, siwmpwr/Cardigan ysgol, siorts du ac esgidiau addas (eu gwisgo i ddod i'r ysgol)

Academic Year:
2023 - 2024



Foundation Phase
Nursery, Reception, Year 1 and 2

Our Classes:

Nursery and Reception

Lili Wen Fach - Nursery, Flint



Miss Guest, Miss Steph a Miss Jones

Glas y Gors - Reception, Flint



Mrs Lines, Mrs Hawksworth, Mrs Inskip

Cennin Pedr - Nursery and Reception, Shotton



Miss Hughes, Mrs Williams, Miss Trevor, Miss Jones (Thursday)

Year 1 and 2

Llygad y Dydd - Year 1 and 2, Flint



Miss Cordiner, Mrs Reay, Miss Jones (pm)

Clychau'r Gog - Year 1 and 2, Flint



Miss Cooper, Mrs Owen/Miss Messham, Miss Jones (pm)

Grug - Year 1 and 2, Shotton



Mrs Salisbury, Miss Hughes (pm), Mrs Weir

Dyddiadau Pwysig (subject to change):

15/9 - Owain Glyndŵr Day

27/9 - Information evening (timetable to follow)

6/10 - Individual/family photos, Shotton site

16/10 - Individual/family photos, Flint site

24/10 - Harvest services (times to follow)

17/11 - Children in Need

29/11 - Christmas Fayre, Flint site

30/11 - Christmas Fayre, Shotton site

8/12 - Christmas jumper day

12/12 - Christmas concerts, Flint site

13/12 - Christmas concert, Shotton site

*More Christmas activities to follow.

Our Topic:

Magical Senses



Snack:

£1 per week / £39 for the year
Through Gateway.



Reading Folders:

Enjoy reading with your children at home so that you can be a key part of their reading journey.

Bl. 1 a 2 - Back and forth daily.

Derbyn - Home on a Thursday until Monday.



Digital Accounts: Your child has a digital account for Seesaw, Hwb and TT

Rockstars. Please make the most of these accounts with your child to help support their learning.

P.E. Lessons:

Thursday

- Glas y Gors (Reception, Flint)

Friday

- Grug a Cennin Pedr (Reception, Year 1 and 2, Shotton)
- Llygad y Dydd a Clychau'r Gog (Year 1 and 2, Flint)

*PE kit: white t-shirt, school jumper/cardigan, black shorts and trainers (to be worn to come to school)



Ein Thema:
Swyn y
Synhwyr

Y Pedwar Diben:

Llais y plentyn:

Sut mae tafod yn blasu?

Mynd am dro fel Hugan Fach Goch i weld beth fyddai hi'n gweld.

Ffyrdd o helpu pobl ddall / byddar.

Sut mae spectol a spectol haul yn helpu?

Sut mae tafod yn blasu?

Synhwyr
anifeiliaid.

Cyfranwyr mentrus, creadigol

- cysylltu a chymhwyso eu gwybodaeth a'u sgiliau i greu syniadau a chynhyrchion;
- meddwl mewn ffordd creadigol i ail-lunio a datrys problemau;
- mynegi eu syniadau ac emosiynau trwy gyfryngau gwahanol;

Dinasyddion egwyddorol, gwybodus

- parchu anghenion a hawliau pobl eraill, fel aelod o gymdeithas;

Dysgwyr uchelgeisiol, galluog

- adeiladu sylfaen o wybodaeth ac yn meddu'r sgiliau i gysylltu a chymhwyso'r wybodaeth honno o fewn testunau gwahanol;
- ymgymryd ymchwiliadau ac yn gwerthuso'n feirniadol yr hyn maen nhw'n ei ddarganfod ac yn barod i ddysgu trwy gydol eu bywydau.

Unigolion iach, hyderus

- cymhwyso gwybodaeth am effaith deiet ac ymarfer corff ar iechyd corfforol a meddyliol yn eu bywydau bob dydd;
- gwneud penderfyniadau rhesymol yn eu ffordd o fyw, ac yn medru rheoli risg meddu ar yr hyder i gymryd rhan mewn perfformiadau;
- barod i arwain bywydau cyflawn fel aelodau gwerthfawr o gymdeithas.

Cwestiynau Mawr:

Beth allwn ni glywed drwy wrando?

Beth deimlaf fi gyda'n nwylo bach i?

Braf yw bwyta.

A oes angen arogli er mwyn gallu blasu?

Beth welaf fi gyda'm llygad fach i?

Pa synnwyr yw'r pwysicaf?



Trosolwg thema: Tymor Yr Hydref 2023



Y Cyfnod Sylfaen Meithrin, Derbyn, Blwyddyn 1 a 2



Ein Thema: Swyn y Synhwyrâu

Sgiliau Mathemateg - Meithrin a Derbyn

Disgrifiadau Dysgu Cam Cynnydd 1

- Rwy'n gallu sylwi ar rifau, eu hadnabod a'u hysgrifennu mewn amrywiaeth o gyfryngau, trwy ddull aml-synhwyrol, o 0 i 10 a heibio i hynny.
- Rwy'n gallu defnyddio iaith fathemategol i ddisgrifio meintiau, i wneud amcangyfrifon a chymariaethau megis 'yn fwy na', 'yn llai na', 'yn hafal i'.
- Rwy'n gallu defnyddio fy mhrofiad o gyfrif dilyniant o rifau a chyfatebiaeth un-i-un er mwyn cyfrif cyfresi'n ddibynadwy. Rwy'n gallu cyfrif gwrthrychau y gallaf eu cyffwrdd, a'r rhai na allaf.
- Rwyf wedi archwilio ffurfio maint mewn gwahanol ffyrdd, gan ddefnyddio cyfuniadau o wrthrychau neu feintiau.

Sgiliau Rhifedd (cynllun Ann Jones):

- cymharu a threfnu rhifau y tu hwnt i 10.
- cyfrif hyd at 10 o wrthrychau'n ddibynadwy.
- cyfrif yn ddibynadwy, ymlaen ac yn ôl, y tu hwnt i 10.
- sylwi ar rifau o 0 i'r tu hwnt i 10, eu darllen a'u hysgrifennu, a chysylltu rhif â'i faint perthnasol.
- adnabod ac enwi siapiau 2D cyffredin.
- trafod priodweddau siapiau ac eu defnyddio o fewn dysgu pob dydd.
- Adnabod a chreu patrymau hyd at 3 lliw / rhan .
- defnyddio cymariaethau uniongyrchol â hyd, uchder a phellter e.e. hirach/byrrach na

Sgiliau Mathemateg - Blwyddyn 1 a 2

Disgrifiadau Dysgu Cam Cynnydd 1 a 2

- Rwy'n gallu cyfri dilyniant o rifau, a hynny mewn gwahanol ffyrdd, gan gyfrif ymlaen ac yn ôl.
- Rwy'n gallu sylwi ar rifau, eu hadnabod a'u hysgrifennu mewn amrywiaeth o gyfryngau, trwy ddull aml-synhwyrol, o 0 i 10 a heibio i hynny. (B1) Rwy'n gallu darllen, ysgrifennu a dehongli rhifau hyd at 1000 gan ddefnyddio geiriau a digidau. (B2)
- Rwy'n gallu deall y gellir penderfynu ar werth rhif ar sail safle'r digidau a ddefnyddir.
- Rwyf wedi archwilio siapiau 2D a 3D ynghyd a'u priodweddau mewn amrywiaeth o gyd-destunau.
- Rwy'n gallu mynegi sut mae setiau yn newid pan gaiff gwrthrychau eu hychwangu atynt a'u tynnu oddi wrthynt.
- Rwy'n dechrau amcangyfrif (b1) a gwirio cywirdeb fy atebion gan ddefnyddio gweithredau gwrthdro. (B2)

Sgiliau Rhifedd (Cynllun Ann Jones):

- Rwyf yn gallu darllen ac ysgrifennu rhifau hyd at 20 (b1) neu 100 (b2) gan ffurfio'n gywir.
- Rwy'n gallu adrodd rhifau hyd at 100 gan gyfrif ymlaen ac yn ôl o wahanol fannau cychwyn.
- Rwy'n gallu dangos dealltwriaeth o werth lle hyd at 20.
- Rwy'n gallu adnabod ac enwi siapiau 2D a 3D.
- Rwy'n gallu adio a thynnu rhifau sy'n cynnwys hyd at 10 gwrthrych.
- Gallaf datrys problemau syml o fewn 10 e.e. dyblu a haneru.
- Rwy'n gallu gwneud amcangyfrif synhwyrol o nifer o wrthrychau y gellir eu gwirio trwy gyfrif.

Topic Overview:
Autumn Term 2023



The Foundation Phase
Nursery, Reception, Year 1 and 2



Our Topic:
Magical Senses



Pupil Voice:

How does the tongue taste?

Go for a walk like Little Red Riding Hood to see what she saw.

Ways to help deaf and blind people.

How do glasses and sun glasses help?

How does the tongue taste?

Animal senses.



The Four Purposes:

Enterprising, creative contributors

- connect and apply their knowledge and skills to create ideas and products
- think creatively to reframe and solve problems
- express ideas and emotions through different media

Ethical, informed citizens

- respect the needs and rights of others, as a member of a diverse society

Ambitious, capable learners

- are building up a body of knowledge and have the skills to connect and apply that knowledge in different contexts
- undertake research and evaluate critically what they find and are ready to learn throughout their lives

Healthy, confident individuals

- apply knowledge about the impact of diet and exercise on physical and mental health in their daily lives
- take measured decisions about lifestyle and manage risk have the confidence to participate in performance
- ready to lead fulfilling lives as valued members of society.

Big questions:

What can we hear through listening?

What can we feel with our hands?

"Braf yw bwyta."
Eating is lovely.

Do you have to be able to smell in order to taste?

What can I spy with my little eye?

Which sense is the most important?



Topic Overview: Autumn Term 2023



The Foundation Phase Nursery, Reception, Year 1 and 2



Our Topic: Magical Senses

Mathematics Skills - Nursery and Reception

Progressions Step 1

- I can notice, recognize and write numbers in a variety of media, using a multi-sensory approach, from 0 to 10 and beyond.
- I can use mathematical language to describe quantities, to make estimates and comparisons such as 'greater than', 'less than', 'equal to'.
- I can use my experience of counting sequence of numbers and one-to-one correspondence in order to count series reliably. I can count objects I can touch, and those I can't.
- I have explored the formation of size in different ways, using combinations of objects or sizes.

Numeracy Skills (Ann Jones' Planning):

- Compare and order numbers to at least 10
- Count up to 10 objects reliably.
- Count reliably, forwards and backwards, beyond 10.
- Use ordinal numbers to 10 in daily activities and play
- Read and write numbers to at least 10
- Recognise and name common 2D shapes (circle, square, triangle and rectangle)
- Use 2D and 3D shapes to make models and pictures
- Recognise and repeat three object/colour/clapped patterns and sequences
- Use direct comparisons with: Length, height and distance, e.g. longer/shorter than

Mathematics Skills - Year 1 and 2

Progression Steps 1 and 2:

- I have experienced the counting sequence of numbers in different ways, reciting forwards and backwards, and starting at different points.
- I can notice, recognise and write numbers in a range of media, through a multisensory approach, from 0 to 10 and beyond. (Y1) I can understand that the value of a number can be determined by the position of the digits. (Y2)
- I have explored two-dimensional and three-dimensional shapes and their properties in a range of contexts.
- I can communicate how sets change when objects are added to and taken away from them.
- I am beginning to estimate and check the accuracy of my answers, using inverse operations when appropriate.

Numeracy Skills (Ann Jones' Planning):

- Read and write numbers to at least 20 Forming and orientating them correctly (Y1) Read and write numbers to at least 100 (Y2)
- Recite numbers up to 100, forwards and backwards and from different starting points
- Show an understanding of place value up to 20.
- Recognise and name common 2D shapes (square, triangle, rectangle, circle and semi-circle) and 3D shapes (cube, cuboid, cone and sphere) in order to begin to compare and sort
- Add and subtract numbers involving up to 10 objects (Y1) Use mental recall of number facts to 10 and place value to add or subtract larger numbers, e.g. $24+4$, $30+5$, $34+10$ (Y2)
- Use known facts to solve simple problems within 10 e.g. doubling and halving, number bonds
- Make a sensible estimate of a number of objects that can be checked by counting